

Stepwise improvement sequences with hints

Minor errors by teachers are corrected

Program 1

Example 1 (participant #163020)

Program state	Hint
<pre>int sum = 0; for (int i = 0; i < values.length; i++){ if (positivesOnly == true) { if (values[i] >= 0) { sum += values[i]; } } else { sum += values[i]; } } return sum;</pre>	could '== true', at the end of a boolean expression, be removed always?
→ <pre>int sum = 0; for (int i = 0; i < values.length; i++){ if (positivesOnly) { if (values[i] >= 0) { sum += values[i]; } } else { sum += values[i]; } } return sum;</pre>	Would iterating over values be more readable? (f.i. 'for (int i : values) {...}')
→ <pre>int sum = 0; for (int i : values){ if (positivesOnly) { if (i >= 0) { sum += i; } } else { sum += i; } } return sum;</pre>	Does it make sense to add 0 to a number?
→ <pre>int sum = 0; for (int i : values) { if (positivesOnly) { if (i > 0) { sum += i; } } else { sum += i; } } return sum;</pre>	We have duplication, in 'sum += values[i]'. How could we eliminate it, using a binary operator connecting the 2 boolean expressions? Would this make your code more readable or less? Would this make your code more maintainable or less?

→	<pre> int sum = 0; for (int i : values){ if (i > 0 !positivesOnly) { sum += i; } } return sum; </pre>	Done
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Program 2a

Example 1 (participant #162208)

Program state	Hint
<pre> int total = 0; boolean stop = false; for (int i = 1; i < array.length; i = i + 2) { if (stop == false) { if (array[i] >= 0) { total += array[i]; } else if (array[i] < 0) { stop = true; } } else { total = total; } } return total; </pre>	Remove lines that does not change the current state (total = total)
<pre> int total = 0; boolean stop = false; for (int i = 1; i < array.length; i = i + 2) { if (stop == false) { if (array[i] >= 0) { total += array[i]; } else if (array[i] < 0) { stop = true; } } } return total; </pre>	Use break or return instead of the boolean stop
<pre> int total = 0; for (int i = 1; i < array.length; i = i + 2) { if (array[i] >= 0) { total += array[i]; } else if (array[i] < 0) { break; } } return total; </pre>	Replace the else if with else, since it always happens

<pre>int total = 0; for (int i = 1; i < array.length; i = i + 2) { if (array[i] >= 0) { total += array[i]; } else { break; } } return total;</pre>	<p>Reduce the number of nested statements.</p>
<pre>int total = 0; for (int i = 1; i < array.length && array[i] >= 0; i = i + 2) { total += array[i]; } return total;</pre>	<p>[introduced a method for isPositiveNumber]</p>
<pre>int total = 0; for (int i = 1; i < array.length && isPositiveNumber(array[i]); i = i + 2) { total += array[i]; } return total;</pre>	<p>Done</p>

Example 2 (id #105352)

Program state	Hint
<pre>int total = 0; boolean stop = false; for (int i = 1; i < array.length; i = i + 2) { if (stop == false) { if (array[i] >= 0) { total += array[i]; } else if (array[i] < 0) { stop = true; } } else { total = total; } } return total;</pre>	<p>line 13: does nothing</p>

<pre>int total = 0; boolean stop = false; for (int i = 1; i < array.length; i = i + 2) { if (stop == false) { if (array[i] >= 0) { total += array[i]; } else if (array[i] < 0) { stop = true; } } } return total;</pre>	<p>never use (expression == false), use (!expression) instead</p>
<pre>int total = 0; boolean stop = false; for (int i = 1; i < array.length; i = i + 2) { if (!stop) { if (array[i] >= 0) { total += array[i]; } else if (array[i] < 0) { stop = true; } } } return total;</pre>	<p>line 8: is this boolean expression useful?</p>
<pre>int total = 0; boolean stop = false; for (int i = 1; i < array.length; i = i + 2) { if (!stop) { if (array[i] >= 0) { total += array[i]; } else { stop = true; } } } return total;</pre>	<p>You can add the stop-criterion to the for-statement</p>
<pre>int total = 0; boolean stop = false; for (int i = 1; i < array.length && array[i] >= 0; i = i + 2) { total += array[i]; } return total;</pre>	<p>Done</p>

Program 2b

Example 1 (participant #111046)

Program state	Hint
<pre>int answer = 0; int index = 0; boolean value = true; for(int number: array) { if(index % 2 == 0) { index++; } else { if(number == -1) { value = false; } if(value) { answer = answer + number; } index++; } } return answer;</pre>	<p>If you are keeping an index for the even/uneven numbers, wouldn't it be easier to use a regular FOR loop instead of a FOREACH?</p>
<pre>int answer = 0; boolean value = true; for(int index = 1; index < array.length; index += 2) { if(array[index]== -1) { value = false; } if(value) { answer = answer + array[index]; } } return answer;</pre>	<p>If we encounter a -1, can't we just return the answer?</p>
<pre>int answer = 0; boolean value = true; for(int index = 1; index < array.length; index += 2) { if(array[index]== -1) { return answer; } if(value) { answer = answer + array[index]; } } return answer;</pre>	<p>If the number is not -1, can't we just assume we can add the number to the sum?</p>
<pre>int answer = 0; for(int index = 1; index < array.length; index += 2) {</pre>	<p>Can we rewrite $x = x + y$ to something shorter?</p>

<pre> if(array[index]== -1) { return answer; }else { answer = answer + array[index]; } } return answer; </pre>	
<pre> int answer = 0; for(int index = 1; index < array.length; index += 2) { if(array[index]== -1) { return answer; }else { answer += array[index]; } } return answer; </pre>	[Done]

Example 2 (participant # 144022)

Program state	Hint
<pre> int answer = 0; int index = 0; boolean value = true; for(int number: array) { if(index % 2 == 0) { index++; } else { if(number == -1) { value = false; } if(value) { answer = answer + number; } index++; } } return answer; </pre>	Factor out index++ and negate condition
<pre> int answer = 0; int index = 0; boolean value = true; for(int number: array) { if(index % 2 == 1) { if(number == -1) { value = false; } if(value) { answer = answer + number; } } index++; } </pre>	Use a "classical" for-loop

<pre> } return answer; </pre>	
<pre> int answer = 0; boolean value = true; for(int index = 0; index < array.length; index++) { int number = array[index]; if(index % 2 == 1) { if(number == -1) { value = false; } if(value) { answer = answer + number; } } } return answer; </pre>	<p>Redundant variable value (poorly chosen name btw)</p>
<pre> int answer = 0; for(int index = 0; index < array.length; index++) { int number = array[index]; if(index % 2 == 1) { if(number == -1) { return answer; } answer = answer + number; } } return answer; </pre>	<p>Cosmetics</p>
<pre> int answer = 0; for (int i = 0; i < array.length; i++) { int number = array[i]; if (i % 2 == 1) { if (number == -1) { break; } answer += number; } } return answer; </pre>	<p>[Done]</p>